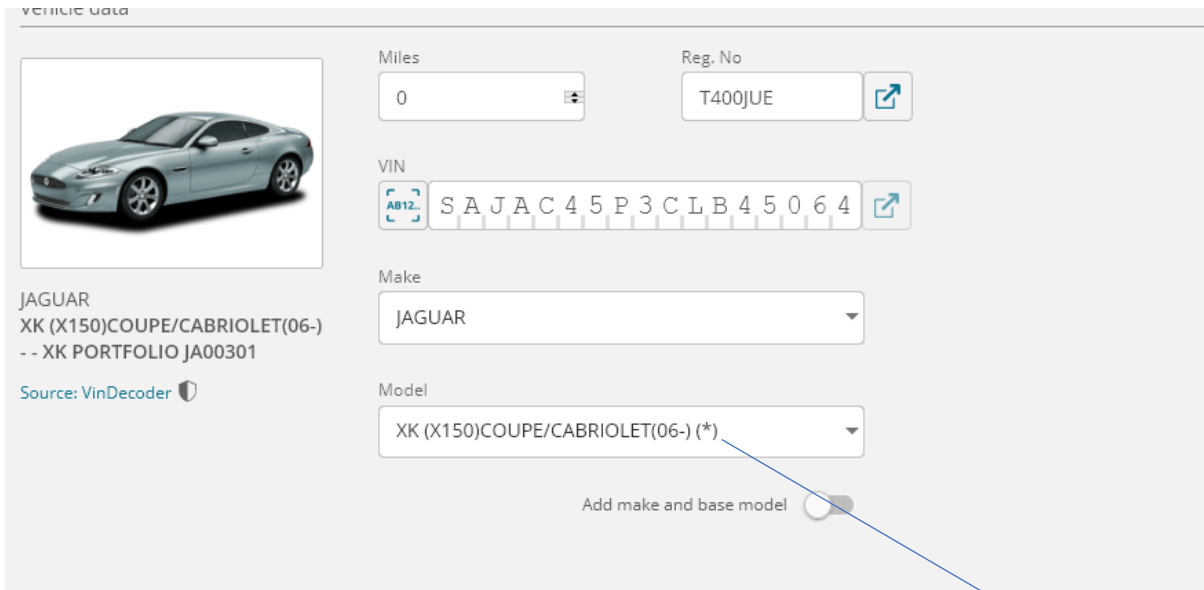



Understanding model coverage and how to use a similar vehicle for the estimate.

- When GT estimate opens and you have picked up the vehicle you are working on, look here to find out the level of coverage.



VEHICLE DATA



JAGUAR
XK (X150)COUPE/CABRIOLET(06-)
-- XK PORTFOLIO JA00301
Source: VinDecoder

Miles: 0

Reg. No: T400JUE

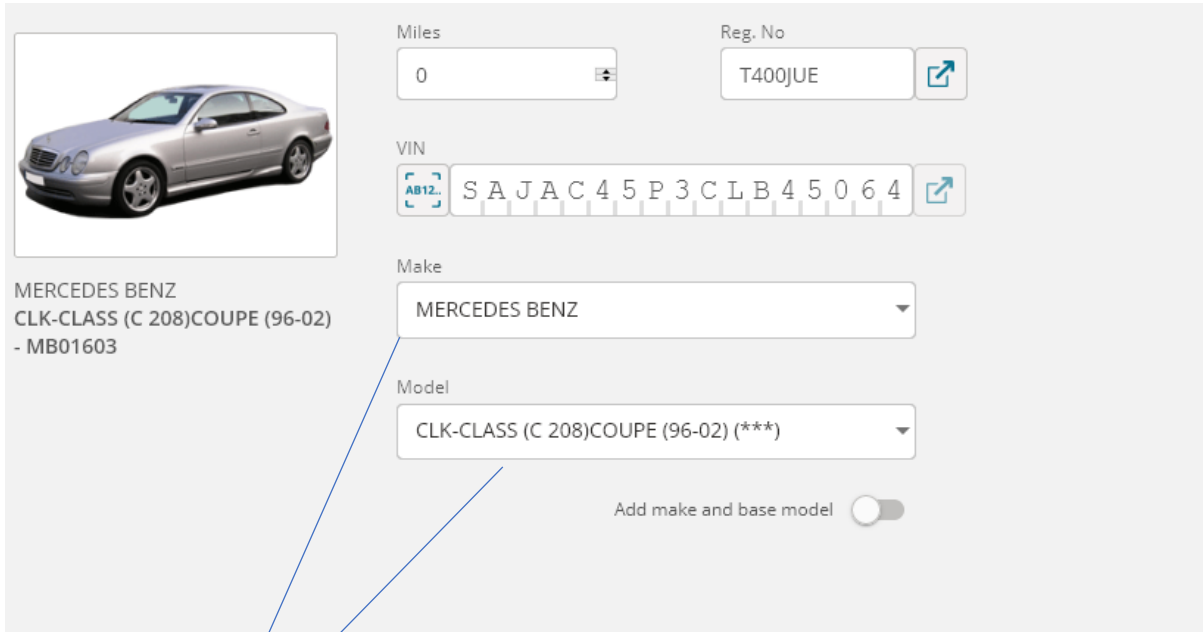
VIN: SAJAC45P3CLB45064

Make: JAGUAR

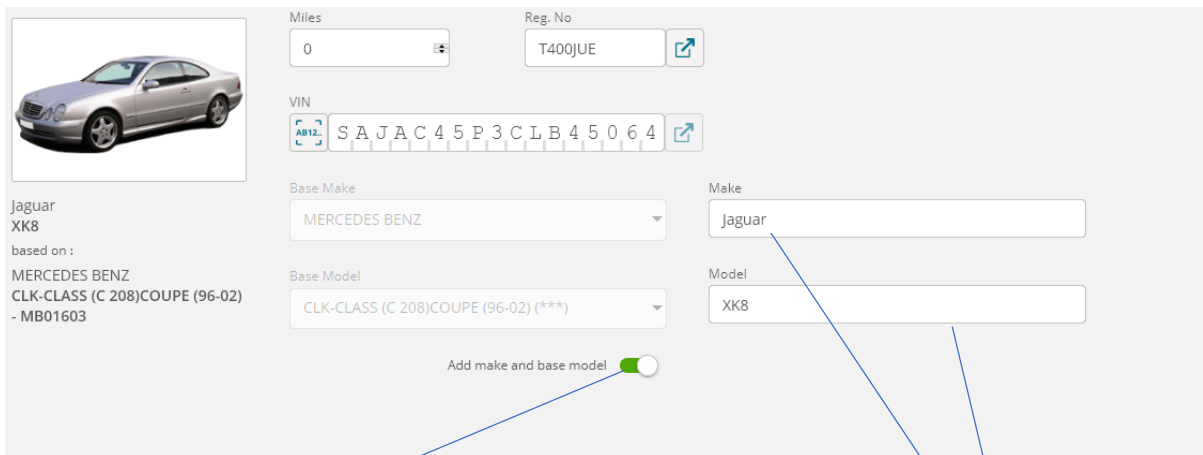
Model: XK (X150)COUPE/CABRIOLET(06-) (*)

Add make and base model

- Look at the star rating here , and you can identify the level of data for model with one star being base service and maintenance data and three with everything included.
- If you are presented with a single star, you can use a similar vehicle to base your assessment on, although parts prices and consideration of construction will need to be reviewed in your creation.
- By changing the make and model you can pick a better match with data.. for example:

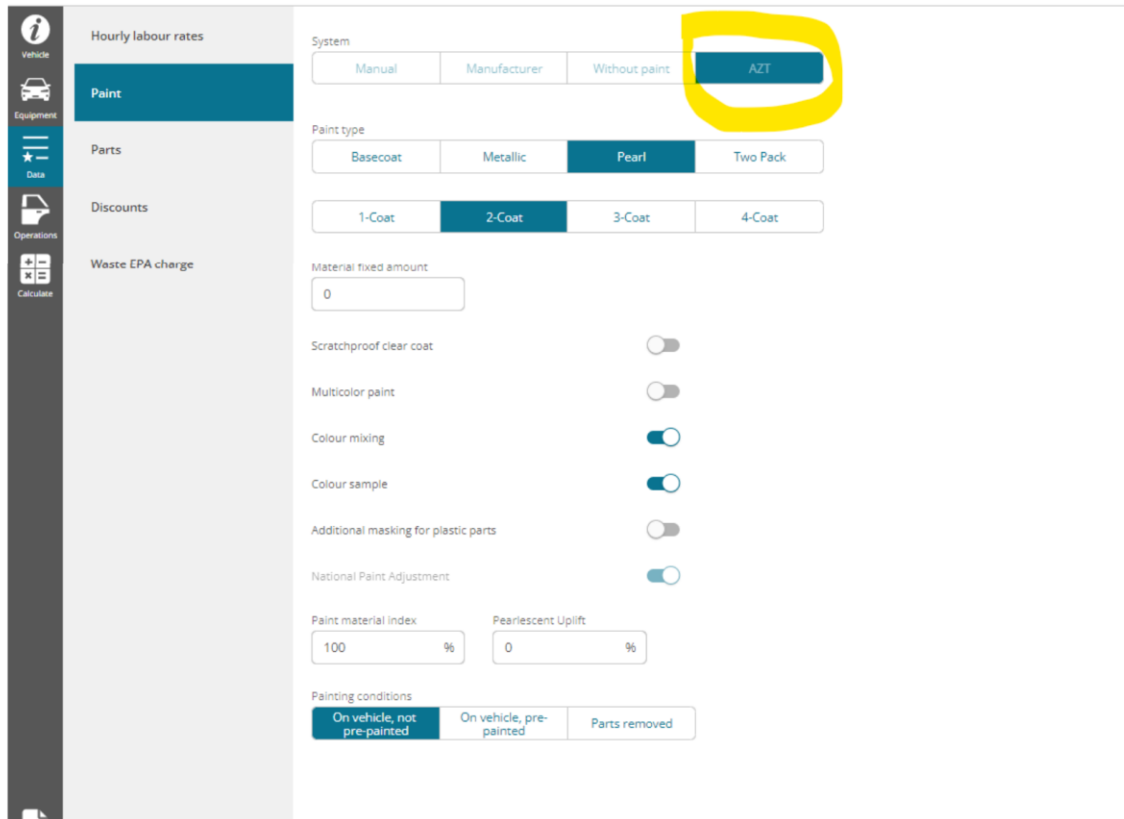


- Mercedes CLK is a match perhaps?



- Click on the button here and enter your intended model in the additional boxes.
- Continue on this basis.
- Be mindful that you will need to modify the vehicle specification in Equipment as you are using the donor vehicle.
- Also – remember if you are linked to methods, they will be returned for the donor vehicle and not the one you are actually repairing – these will need a manual search.

- Also a change needs to be checked in the Data>Paint settings



The screenshot shows the 'Paint' settings page. The 'System' section has four buttons: 'Manual', 'Manufacturer', 'Without paint', and 'AZT'. The 'AZT' button is highlighted with a yellow circle. Below this, the 'Paint type' section has four buttons: 'Basecoat', 'Metallic', 'Pearl', and 'Two Pack'. The 'Coat' section has four buttons: '1-Coat', '2-Coat', '3-Coat', and '4-Coat'. The 'Material fixed amount' is set to '0'. There are several toggle switches: 'Scratchproof clear coat' (off), 'Multicolor paint' (off), 'Colour mixing' (on), 'Colour sample' (on), 'Additional masking for plastic parts' (off), and 'National Paint Adjustment' (on). The 'Paint material index' is set to '100 %' and 'Pearlescent Uplift' is set to '0 %'. The 'Painting conditions' section has three buttons: 'On vehicle, not pre-painted', 'On vehicle, pre-painted', and 'Parts removed'.

- Makes sure that you have the paint set as AZT when you modify the model as above, or no paint will be applied.
- **If you have to revisit this, you will need to delete all parts then switch this over and then add them again.**
- Remember that the paint needs to be manually updated as the data is not carried over if it is not matched to a data set.